

2010 Mid America Volleyball Kickoff Classic

To all Mid America Volleyball Kickoff Classic participants:

We are very pleased to have you in our annual junior volleyball tournament. This packet should contain all of the information you need to compete in this year's event.

Please remind all parents, players and coaches - **No outside food or drinks** are allowed into any of the playing facilities. **Exceptions:** Water Bottles for players.

**** Pioneer Region Allows the Libero to Serve ****

Warm-Up Procedures

Both teams will share the court for 2 minutes (keep balls on own side).

Each team will then get the entire court for 4 minutes. Serving must be a part of each team's own court time. The team that elects to serve first gets the court first for individual time.

This procedure will be for pool-play and playoffs.

Pool-Play Schedule and Format

The following is a schedule of pool-play. In all pools, matches will be best 2 of 3 game matches with games 1 & 2 being 25 point games. All deciding games will be 15 point games. All games have no cap and must be won by a minimum 2 point margin.

All 3-team pools will play in a crossover match after their pool play. If there is a 3-way tie in the 3-team pool, the Playoff scenario below will take effect to determine seeding in the pool.

** The exceptions to this are:

1) The 1st round of pool play in the boys 18s division. The boys 18s division consists of four 3-team pools, and there will not be a crossover match after the 1st round of pool play. Instead there will be a reseeding for a 2nd round of pool play to be played immediately after the 1st round of pool play.

2) The girls 14s and 16s division, Pool 1. These pools have only 3 teams and have no crossover. Therefore each match in this pool will consist of 3 complete sets to 25.

Pool-play Schedule (4 team pools)

<u>Teams Playing</u>	<u>Work Team</u>
1 vs. 3	2
2 vs. 4	1
1 vs. 4	3
2 vs. 3	1
3 vs. 4	2
1 vs. 2	4

Pool-Play Schedule (3 team pools)

<u>Teams Playing</u>	<u>Work Team</u>
1 vs. 3	2
2 vs. 3	1
1 vs. 2	3

Pool-play Schedule (7 team pool)

<u>Teams Playing</u>	<u>Work Team</u>	<u>Teams Playing</u>	<u>Work Team</u>
1 vs. 7	6	3 vs. 4	5
3 vs. 6	1	2 vs. 5	7
1 vs. 6	5	2 vs. 7	4
4 vs. 5	3	6 vs. 7	2
B R E A K			
1 vs. 3	7	2 vs. 4	6
4 vs. 6	2	3 vs. 5	1
1 vs. 2	4	5 vs. 7	3

Playoff Scenarios:

3-way ties

Only 3-way ties to *advance to the Gold Playoffs* will be settled in the following format:

- A one-game playoff to 15 points (with no cap) between the 2nd and 3rd place teams that are tied, with the 1st place team officiating. The loser of this game will get the #3 seed.
- The winner of that game will play the 1st place team in the 3-way tie, a one-game playoff to 15 points (with no cap), with the loser officiating. The winner of this game will get the #1 seed and the loser the #2 seed.
- Seeding for the 3 positions will be determined in the following order:
 - Game winning percentage
 - Point percentage (team total points / team total points given up)
 - Coin toss

2-way ties

All 2-way ties will be resolved by head-to-head results.

Directions below are given from I-64, I-65 and I-264 (Watterson X-way) which intersect the city.

Courts #1 - #9 **MID AMERICA SPORTS CENTER** **(MAVA)**
1906 Watterson Trail, Louisville, KY 40299 **502-736-0800 x101**

From I-264 East: Take I-64 East (towards Lexington) – Go to Exit 17 / Blankenbaker Pkwy. – Go right on Blankenbaker Pkwy to the first light. Turn right on Bluegrass Pkwy. (McDonald's on the corner). Follow Bluegrass Pkwy to the stop light at Watterson Trail. Turn left and go approx 1/4 mile. Look for a white sign on the right that says "Center of Bluegrass". Take a right and follow to the parking lot.

Courts #10 - #13 **OHIO VALLEY VOLLEYBALL CENTER (OVVC)**
1820 Taylor Ave, Louisville, KY 40213 **502-473-1200**

From I-264 west: Take Exit 14 - turn right and go to 1st stop light (Wendy's) take a right and go 1.5 blocks -- parking lot on the right.

From I-264 east: Take Exit 14 - turn left and follow directions above.

ADDITIONAL PARKING FOR MAVA

**** DO NOT BLOCK OR PARK IN ANY OF THE TRUCK BAYS ****

**** No Parking in Yellow lined Areas! ****

CMA Supply – Do not park in this area.

Clark & Riggs Print Shop – Located in the parking lot above MidAmerica – you CANNOT PARK in front of the truck bays

Brandeis - Located directly across Watterson Trail.

Smurfit Stone – Located Behind MidAmerica. From MidAmerica, exit right onto Watterson Trail. Take first right onto Bunsen. Cross the railroad track and take the first road on right, Production Rd. Smurfit Stone will be on the right. You will be able to see the back of MidAmerica from parking lot. Proceed to the grass path between Smurfit & MidAmerica. Go across railroad tracks to MidAmerica parking lot.

“New rules changes you need to know before coaching or playing”

1) Net rule

11.3.1: new net touch rule

“Contact with the net by a player is not a fault, unless it interferes with the play.”

11.4.4: new net touch rule

“A player interferes with the opponent’s play by (amongst others):

- a. touching the top band of the net or the top 80 cm of the antenna during his/her action of playing the ball, or*
- b. taking support from the net simultaneously with playing the ball, or*
- c. creating an advantage over the opponent, or*
- d. making actions which hinder an opponent’s legitimate attempt to play the ball.”*

Basically the only net violations to be called are touching the top white part of the tape on the net while playing the ball

Here is the link to the video <http://www.youtube.com/watch?v=YGCD8wE50lw>

2) Center line rule

11.2.2.2: new centerline rule

“To touch the opponent’s court with any part of the body above the feet is permitted provided that it does not interfere with the opponent’s play.”

This means you can go under the net provided you do not interfere with the player and your feet are on the centerline. Your hand or any other part of your body may touch the opponent’s court.

3) Request for sub

15.10.3: Substitutions are only recognized when the sub enters the zone. There is no longer a request from the coach or captain.

This means no more calling for subs the player must be in the attack zone to be recognized for a sub

4) Warm-up procedures

7.2.2. b:

“For junior competition, when one team has exclusive use of the court, the other team must either be at its team bench or out of the playing area. Warming up with balls at the team bench or the spectator walkways is not permitted.”

This means after the coin toss and at the start of the first team 4 minute warm-up there will be no peppering or ball handling of any kind by the team not warming up.

5) Coaches sign score sheet

5.1.3: “For junior competition, both coaches sign the scoresheet after the match to verify the results.”