

Spring Open & K-2 League

Rules Summary

1. 12 Minute Halves – Clock Stops on All Dead Balls
2. 2 Timeouts for the Game
3. 3 Minute Halftime
4. **No Jump Ball:** At the start of the game and Overtime period, a coin toss will determine the team awarded the ball.
5. **Overtime Period:** First Overtime will be two (2) minutes. If second overtime is required, the first team to score wins. Each team will receive (1) additional timeout for the overtime period. Unused timeouts from regulation **May Not** be carried over. Unused timeout from the first overtime period **May Not** be carried over.
6. **Running Clock:** The clock will run in the second half if the deficit is 20 points or more with the exception of timeouts. Once the lead is below 20 points, the clock will stop on all dead balls.
7. Teams may play Man-to-Man or Zone Defense.
8. **Pressing:** Pressing allowed at all times. Teams with a lead of 20 Points or more in the second half may not press.
9. 15 Ft. Foul Line
10. A player fouls out on five (5) fouls.
11. **Ball Size:**
 - All Girls Divisions: 28.5
 - K-2, 3rd, 4th, 5th, 6th Boys: 28.5
 - 7th, 8th Boys: Regulation

K-2 Developmental

1. 9ft Goal Height - Teams may elect to play at 10ft height. One team may play at 10ft and the other team 9ft. If that is the case, teams will play on the same end both halves.
2. 12 ft Foul Line
3. No Pressing until last two minutes of the game. Teams must retreat past mid-court when defensive rebound occurs.
4. **No Double Team** past the 3pt line.
5. Teams may Fast Break on steals and rebounds.
6. Player Fouls out on 5 Fouls