

# “HoopFest” Jamboree



## Game Rules Summary

1. 6 Minute Quarters – Clock stops on all dead balls
2. Pressing allowed at all times
3. Two (2) 60 – Second Timeouts per game. One additional 30-Second timeout for overtime period. Unused timeouts from regulation may NOT be carried over to overtime period.
4. 3 Minute Halftime
5. Overtime: First Overtime Period – Two (2) Minutes. Second Overtime: First team to score wins.
6. **3<sup>rd</sup>/4<sup>th</sup> Grade teams may elect to limit pressing to last two minutes of second half and use shorter free-throw line if agreed upon by both coaches.  
2<sup>nd</sup> Grade may elect to play on 9ft Goal Ht. with 12ft Foul Line and limit pressing to last two minutes of the game.**
7. Ball Size  
Boys 2<sup>nd</sup> – 6<sup>th</sup> Grade: 28.5  
Boys 7<sup>th</sup> – 8<sup>th</sup> Grade: Regulation  
Girls 3<sup>rd</sup> – 8<sup>th</sup> Grade: 28.5

## Additional Information

1. Teams should arrive 30 minutes prior to scheduled game time
2. Teams should bring own basketballs for warm-up.
3. Admission:
  - No admission for players and two coaches per team.
  - Admission for Spectators/Fans
    - Adults: \$6
    - Students 7-18 yrs.: \$3
    - Ages 6 & under: Free