## "HoopFest" Jamboree

## **Game Rules**

- 1. 6 Minute Quarters Clock stops on all dead balls
- 2. Pressing allowed at all times
- 3. Two (2) 60 Second Timeouts per game. One additional 30-Second timeout for overtime period. Unused timeouts from regulation <u>may NOT</u> be carried over to overtime period.
- 4. 3 Minute Halftime
- 5. Overtime: First Overtime Period Two (2) Minutes. Second Overtime: First team to score wins.
- 6. 3<sup>rd</sup>/4<sup>th</sup> Grade teams may elect to limit pressing to last two minutes of second half and use shorter free-throw line if agreed upon by both coaches.

  2<sup>nd</sup> Grade may elect to play on 9ft Goal Ht. with 12ft Foul Line and limit pressing to last two minutes of the game.
- 7. Ball Size

Boys  $2^{nd} - 6^{th}$  Grade: 28.5

Boys 7<sup>th</sup> – 8<sup>th</sup> Grade: Regulation

Girls 3<sup>rd</sup> – 8<sup>th</sup> Grade: 28.5

## **Additional Information**

- 1. Teams should arrive 30 minutes prior to scheduled game time
- 2. Teams should bring own basketballs for warm-up.
- 3. Admission:
  - ➤ No admission for players and two coaches per team.
  - ➤ Admission for Spectators/Fans

Adults: \$6

Students 7-18 yrs.: \$3 Ages 6 & under: Free