

# Elementary League 4<sup>th</sup> Grade Boys Rules Summary

1. **6 Minute Quarters – Clock Stops on All Dead Balls**
2. **3 Timeouts for the Game**
3. **3 Minute Halftime**
4. **Overtime Period:** First Overtime will be two (2) minutes. If second overtime is required, the first team to score wins. Each team will receive (1) additional timeout for the overtime period. Unused timeouts from regulation **May Not** be carried over. Unused timeout from the first overtime period **May Not** be carried over.
5. **Bonus Free Throws:** By Quarter. Double Bonus on 5<sup>th</sup> Foul each Quarter. Foul Count will reset each Quarter.
6. **Running Clock:** The clock will run in the second half if the deficit is 15 points or more with the exception of timeouts. Once the lead is below 15 points, the clock with stop on all dead balls.
7. Teams may play Man-to-Man or Zone Defense.
8. **Pressing:** No Full Court Pressing until the last Quarter of the Game. Teams with a lead of 15 points or more may NOT press.
9. Teams must retreat to Half Court when teams have possession on a rebound until pressing is allowed the last 6 Minutes of the Game.
10. 15 Ft. Foul Line. No violation will be assessed is the player's momentum carries them across the foul line upon release of the ball.
11. A player fouls out on five (5) fouls.
12. Ball Size: 28.5